

Figure 1

Figure 2 is a block diagram of a Wireless Application Simulation Machine (200) connected to a Server (201) and a Client (205). The machine (200) includes a Buffer In (202), a Buffer Out (204), a Selective Packet Impairment block (203), and a Simulated Drive Specification (206). The machine (200) is connected to the Server (201) via a Network Connection (210) and to the Client (205) via a Network Connection (220). The machine (200) also includes a QoS statistics by location and speed block (103) and a Buffer In (207). The machine (200) is connected to the Client (205) via a Network Connection (220).

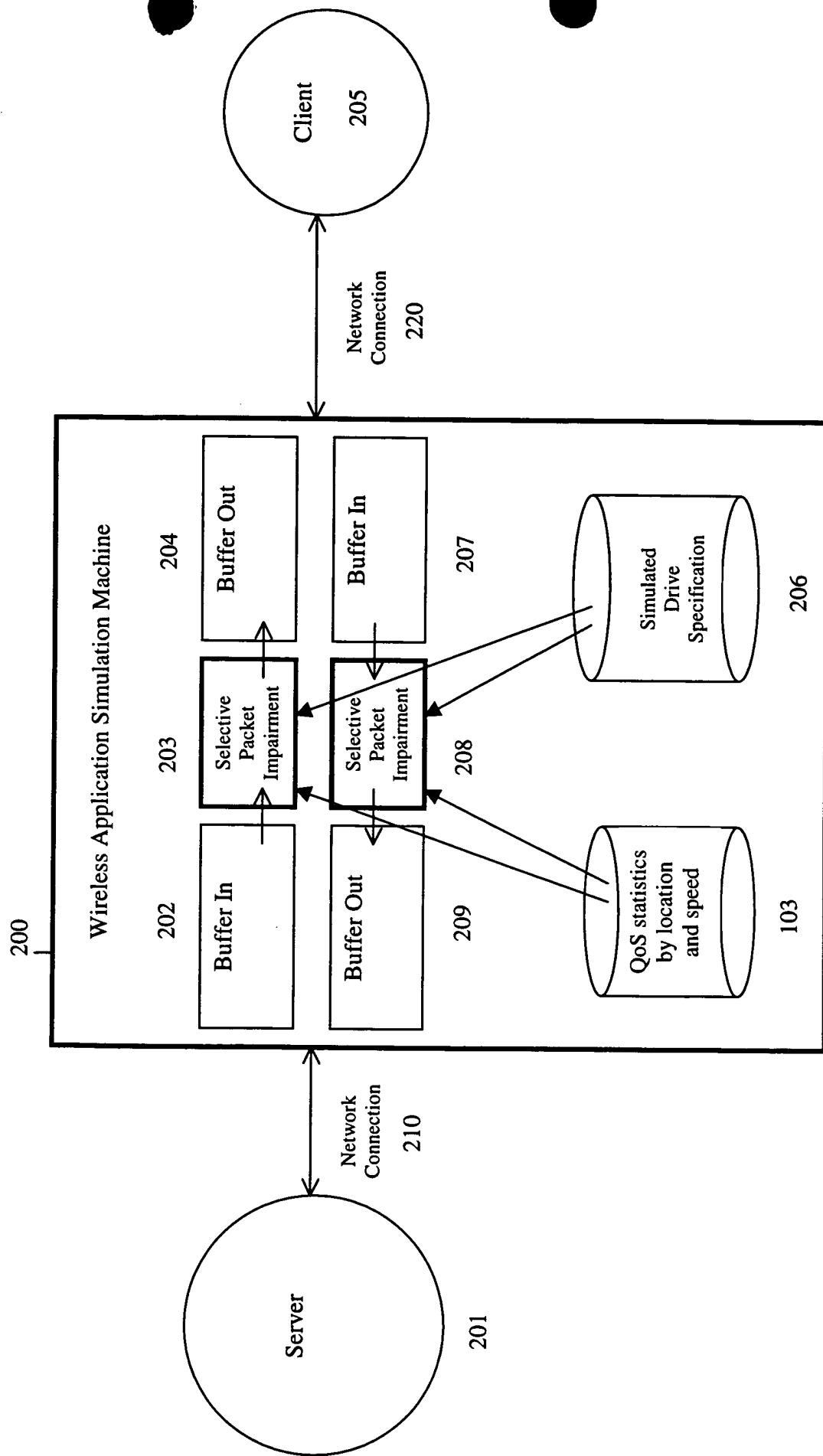


Figure 2

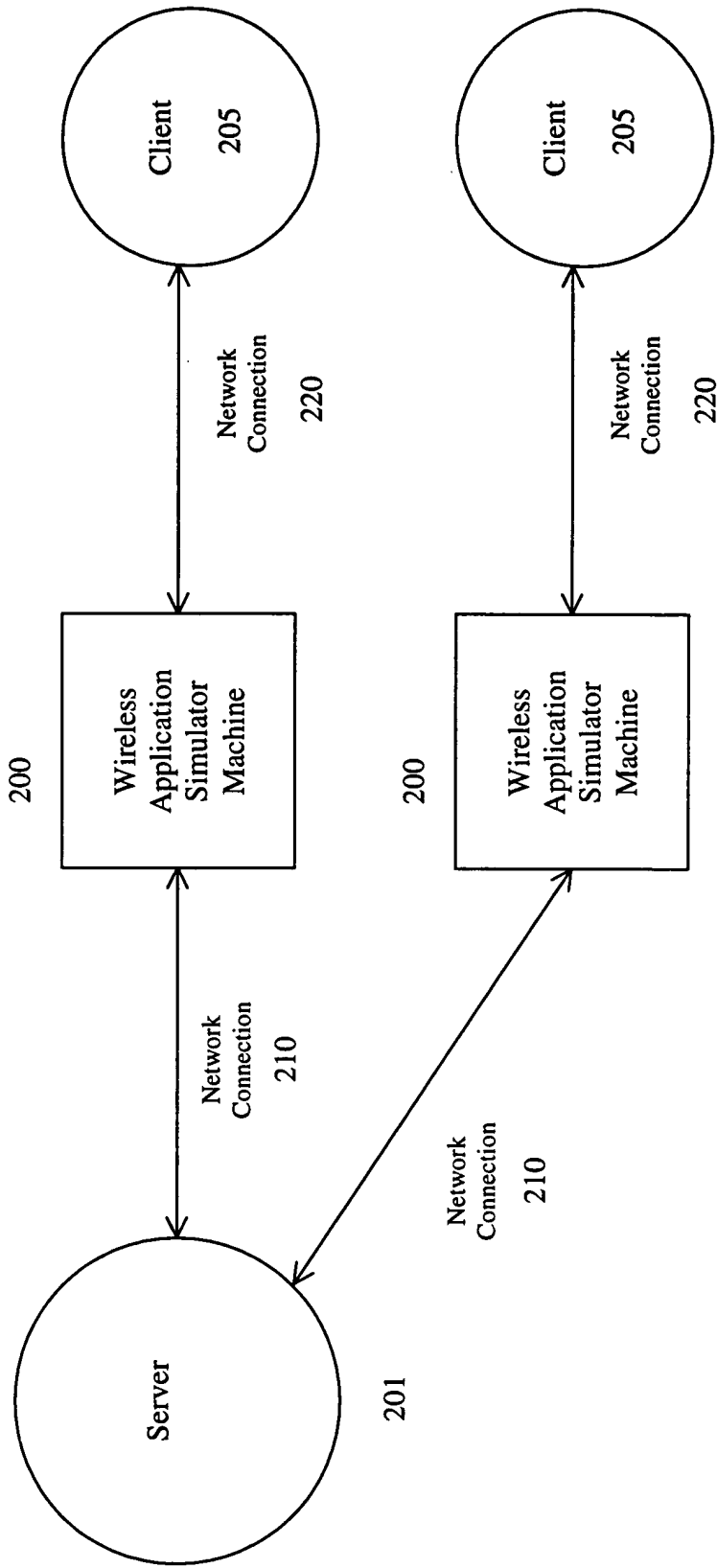


Figure 3